

Personal, Social and Emotional Development	Physical Development	Communication and Language	Understanding the World	Literacy	Maths	Expressive Arts and Design	Key Texts and Vocabulary
Work collaboratively to build tracks, roads and airports. Take turns using vehicles and role-play equipment. Explore feelings around journeys (excitement, nervousness, saying goodbye). Develop confidence sharing ideas in group discussions.	Use gross motor skills to move like different vehicles (fast/slow, stopping/starting). Develop fine motor skills through construction, mark-making maps, and manipulating small vehicles. Practise spatial awareness when navigating obstacle courses or “roads”.	Develop vocabulary related to transport (e.g., wheels, tracks, runway, carriage, engine, pilot, driver). Listen to and talk about stories involving travel and journeys. Follow simple instructions during transport-themed games and role play. Engage in conversations about personal experiences of travel.	Learn about different types of transport and why people use them. Explore how wheels, ramps and tracks work through investigation. Look at maps, routes and simple symbols. Talk about places we can travel to and how transport connects communities. Notice differences between old and modern vehicles.	Enjoy transport-themed stories (e.g., <i>The Train Ride</i>, <i>Mr Gumpy's Motor Car</i>, <i>Amazing Aeroplanes</i>). Create simple marks, labels or captions for maps, tickets, signs and vehicles. Sequence events from a journey story.	Explore positional language (over, under, next to, through). Count vehicles, passengers, wheels, carriages. Compare sizes, speeds and distances. Create simple patterns using transport shapes or colours. Use 2D shapes to design vehicles.	Build models of cars, trains and planes using junk modelling. Create transport-themed artwork (tire prints, runway paintings, collage vehicles). Engage in role play: train station, airport check-in, bus stop. Use instruments to create “engine sounds” and movement music.	<i>car, bus, train, track, carriage, station, runway, airport, plane, pilot, driver, wheels, engine, journey, map, ticket, travel, fast, slow, stop, go</i> <i>The Train Ride</i> <i>Emma's Aeroplane</i> <i>You Can't take an Elephant on the bus</i>



Curriculum Intent

To develop children's understanding of how people travel, how vehicles work, and how transport connects us to the wider world. The topic builds early STEM thinking, communication skills, imagination, and awareness of the community.

Why This Learning Matters

- Transport is familiar and meaningful to young children.
- It supports early scientific thinking (movement, forces, wheels, ramps).
- It encourages language development through rich vocabulary.
- It promotes collaboration and imaginative play.
- It links to children's real experiences of journeys, holidays and family life.

